队员 Shooters / Passers 员员

This section contains modifications to Laws of Soccer for Shooters & Passers.

<u>Law 1 - Field of Play (Shooters/Passers)</u>

Field Length: 40 yards. Field Breadth: 30 yards.

Center Circle: 6 yard radius.

An area of 6 yards by 20 yards will be marked at each end of the field. This area will act as both the goal area and the area in which a goalkeeper may handle the ball.

<u>Law 2 - The Ball (Shooters/Passers)</u>

Ball size #3

<u>Law 3 - The Number of Players (Shooters/Passers)</u>

The maximum number of players on the field at any one time is six (6) with one player being the goalkeeper.

If a team has fewer than 5 players (one of whom must be the goalkeeper) the game will be forfeited.

Player Substitution – Players may be substituted at the regular times:

- At half time
- Prior to (a) any goal kick or (b) a throw-in that is in your favor. If the throwing-in team chooses to substitute, the other team may also.
- After: (a) any goal (b) any injury once the referee has stopped play, or (c) a player is cautioned (yellow card), the opposing team may substitute a like number of players.

No substitution is allowed for a sent off (red card) player.

All players should play at least 50% of the game.

Goalkeeper Substitution – The goalkeeper <u>must be</u> substituted at the half. Any player that plays goalkeeper for any part of the first half, may not play goalkeeper for any part of the second half. Anyone playing goalkeeper must also play at least 25% of the game as a field player. Coaches are encouraged to substitute the goalkeeper once during each half.

The Goalkeeper may not punt the ball.

Laws 5 & 6 - The Referees (Shooters/Passers)

Two referees shall administer the soccer game. All infringements shall be briefly explained to the offending player.

Linesmen are not used in small sided games.

Law 7 - Duration of Game (Shooters/Passers)

The game will consist of two 25-minute halves.

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Law 8 - Start of Play (Shooters/Passers)

Opponents must be at least six (6) yards from the ball at kickoff. The team to kick off the 2nd half will be the team that did not kick off to start the game. Punishment for double-touch foul will be a Direct Free Kick (DFK).

A goal may be scored directly from kick off.

Law 11 - Offside (Shooters/Passers)

Offside will not be called in 6v6 small sided soccer, unless a player stays in front of the opponent's goal, within or near the goal area, when their team is attacking (aka cherry-picking). That player should be called for offside for seeking to gain an advantage by being in that position.

Law 12 - Fouls and Misconduct (Shooters/Passers)

All intentional fouls will result in a direct free kick (DFK). (See Law 13-Free Kick) Any infraction normally resulting in an indirect free kick (IFK), will instead be taken as a direct free kick (DFK). **Slide tackles are considered dangerous play** and are not allowed. The referee will explain ALL infringements to the offending player(s).

Law 13 - Free Kick (Shooters/Passers)

All Free Kicks will be Direct Free Kicks (DFK). Any infraction normally resulting in an indirect free kick (IFK), will instead result in a direct free kick (DFK). Players must stay at least six (6) yards away from all free kicks unless they are on their own goal line between the goal posts. Deliberately striking the ball with a player's head is considered dangerous play and is not allowed.

<u>Law 14 - Penalty Kick (Shooters/Passers)</u>

NO PENALTY KICKS will be awarded or taken during the game, All direct kick fouls that occur within the goal area during the game will be taken as DIRECT FREE kicks from outside of the goal area at the position closest to the point of the foul.

Law 15 - Throw-In (Shooters/Passers)

A referee may permit a single rethrow of a bad throw in. The referee should explain the violation and allow the same player to retake the throw-in rather than change possession.

Law 16 - Goal Kick (Shooters/Passers)

Goal kicks are to be taken at any spot along the outside edge of the goal area. As in any free kick, all defensive players must be six (6) yards away from the ball when it is kicked.

Law 17 - Corner Kick (Shooters/Passers)

Players of the team opposing the player taking the corner-kick shall not approach within six (6) yards of the kicker.