

This section contains modifications to Laws of Soccer for Flyers & Wings.

Law 1 – The Field of Play (Flyers/Wings)

Field Length: 60 yards. Field Breadth: 40 yards. Center circle: 7 yard radius.

Law 2 – The Ball (Flyers/Wings)

Ball size #4

Law 3 – The Number of Players (Flyers/Wings)

The maximum number of players on the field at any one time is seven (7) with one player being the goalkeeper.

If a team has fewer than 6 players (one of whom must be the goalkeeper) the game will be forfeited.

Player Substitution - same as 6v6.

All players are required to play at least 50% of every game.

Goalkeeper Substitution - same as 6v6.

Goalkeeper MAY punt the ball.

Laws 5 & 6 – The Referees (Flyers/Wings)

Two referees shall administer the soccer game. All infringements shall be briefly explained to the offending player.

Linesmen are not used in small sided games.

Law 7 – Duration of Game (Flyers/Wings)

The game will consist of **two 25-minute halves**.

Law 8 – Start of Play (Flyers/Wings)

Opponents must be at least six (6) yards from the ball at kickoff. The team to kick off the 2nd half will be the team that did not kick off to start the game. Punishment for double-touch foul will be an Indirect Free Kick (IFK).

Law 11 - Offside (Flyers/Wings)

Players will be called offside when they are in a substantial offside position or seeking to gain advantage from their offside position. Substantial offside position would be **2 or 3 steps ahead of the last defender**. Also, a player that remains in their opponent’s half of the field while their opponent is attacking is in an offside position only when the ball is passed to them or towards them, making that player involved in the play.

Law 12 – Fouls and Misconduct (Flyers/Wings)

All intentional fouls will result in a Direct or Indirect Free Kick. (See Law 13- Free Kick.) Indirect Free Kicks (IDKs) are introduced to the game.

Slide tackles are considered dangerous play and are not allowed.

The referee will attempt to explain all infringements to the offending player(s).

Law 13 – Free Kick (Flyers/Wings)

Both direct (DFK) and **Indirect Free Kicks (IFK) are used**. Players must stay at least six (6) yards away from all free kicks unless they are on their own goal line between the goal posts. Deliberately striking the ball with a player's head is considered dangerous play and is not allowed.

Law 14 – Penalty Kick (Flyers/Wings)

PENALTY KICKS may be awarded and taken during the game. All direct kick fouls that occur within the penalty area during the game will be taken as penalty kicks from 7 yards from the goal.

Law 16 – Goal Kick (Flyers/Wings)

Goal kicks are to be taken at any spot along the outside edge of the goal area. As in any free kick, all defensive players must be six (6) yards away from the ball when it is kicked.

Law 17 – Corner Kick (Flyers/Wings)

Players of the team opposing the player taking the corner-kick shall not approach within six (6) yards of the kicker.